In the specification:

Please amend the specification as follows:

Page 1, paragraph 1:

Field of the Invention

The invention relates to a method for patterning of three-dimensional surfaces according to the

preamble of appended claim 1. In this case, patterning refers to the bringing of any two-

dimensional image on a surface. In particular, it refers to the decoration of a three-dimensional

object surface with a motif which can be a natural image resembling a photo, or a fully abstract

pattern, or anything therebetween, made to the customer.

Background of the Invention

Page 3, paragraph 2:

Summary of the Invention

It is an aim of the invention to present a novel method for the individually made or personified

patterning of three-dimensional pieces, whereby a good resolution of the pattern is obtained if

necessary, even very difficult surfaces can be patterned which are curvilinear in two directions

2

and which may also have recesses and openings, and by which method it is possible to achieve a pictorial motif which can be stretched better to comply with said shapes. The invention is particularly intended for the patterning of covers of electronic devices, such as mobile phones. The method is suitable for the patterning of the surface of the object both on a single order and in batches of varying size with the same pictorial motif. To attain the above-described aims, the method according to the invention is primarily characterized in what will be presented in the characterizing part of the appended claim 1 as described herein.

Page 6, paragraph 2:

Brief Description of the Drawings

In the following, the invention will be described in more detail with reference to the appended drawings, in which

Page 6, paragraph 6:

Detailed Description of the Invention

Figure 1 shows the method according to the invention in successive steps. First, an image file is formed of the pictorial motif by using a data processing technique. The image file may be generated, for example, with a suitable application program in a computer, for example with a PC. The image may originate from another source, for example it may be originally recorded

from an object by the camera technique, or it may have been acquired as an image file via another way. The program can be used to edit the original pictorial motif, for example to take into account the general geometry of the piece to be coated in advance, to minimize distortions, or changes can be made in the pictorial motif itself. Similarly, the pictorial motif can be originally created by the data processing technique.